

NICKLAS MOLINDER

WORK EXPERIENCE, GRAPHICS

Nicklas Molinder - 3D & Concept Artist (Freelance, Contractor)

Nicklasmolinder.com

2015-03-12 - Current

Bobby Digital Studios
Oddway Film Production
Reagent Communication
Done Productions
Bacill
Luckylane Produktionsbyrå
Endemic Entertainment
Sound Dimension

Shapemaker Studios - Owner, Digital & Traditional Sculptor

Shapemakerstudios.com

2015-03-12 - Current

Shapemaker Collectibles

Prototyping, Conceptdesign, 3D-Modeling, 3D-Visualization,
3D-Scanning, 3D-Printing, Digital och Traditional Sculpting,
Molding and Resin Casting.

Shapemaker Visualization

Clothing 3D-Visualization.

Bobby Digital Studios - 3D Artist.

Bobby.se

Project Employment, Full time 100%

2014-12-12 - 2014-12-14

3D Animation, 3D Modeling, Texturing, Rendering, Comp

Oddway Film Production - Animator/2D/3D Artist

Project Employment, Full time 100%

Oddway.se

2014-09-24 - 2014-07-18

3D Animation, 3D Modeling, Grading/Shading, Texturing,
Storyboard

TAG Reklam - Screen Printer

Tagreklam.nu

Full time 100%,

2007-06-01 - 2009-01-02

Part time 50%/Internship 50%

2007-01-13 - 2007-05-31

Screen print, Transfer print, Prints on Profile Clothing.



PERSONAL INFORMATION

E-mail: contact@nicklasmolinder.com

Skype: [nicklas.molinder](https://www.skype.com/user/nicklas.molinder)

Phone: +46736718832

Age: 34

Drivers Licence: B

Swedish : Fluently

English : Very good

SOFTWARES

Maya

Modo

Cinema 4D

Fusion360

Zbrush

Houdini

Blender

Agisoft Photoscan

Substance Designer

Substance Painter

Quixel Mixer

Marvelous Designer

Keyshot

Unreal Engine

After Effects

Photoshop

Illustrator

Premiere Pro

Indesign

Cura

Meshmixer

PORTFOLIO

www.nicklasmolinder.com

www.nicklasmolinder.com/demoreel

**HIGHER EDUCATION
2010 - 2013**
UNIVERSITY WEST

3D ANIMATION & VISUALIZATION, Bachelore degree	180HE
Introduction to digital graphics (IDA101)	7.5HP
The history of the animated pictures (DBH100)	7.5HP
3D Graphics (TDB100) 7.5HE	
Sound and moving picture production (LRA100)	7.5HE
3D modeling & visualization (TDG100)	7.5HE
Visual communication (VKG100)	7.5HE
3D project I, artistic perspective (DPP101)	7.5HE
3D project I, project methodology (DPP102)	7.5HE
Digital narration techniques (DBA101)	7.5HE
3D animation & simulation (DAS201)	7.5HE
Entrepreneurship in media production (EIM100)	7.5HE
Visual creation (VIG200)	7.5HE
Post Production (EPB101)	7.5HE
Cognition and interaction (KIB101)	7.5HE
3D project II, artistic perspective (DPK200)	7.5HE
3D project II, design methodology (DPR200)	7.5HE
Character animation (KAN400)	7.5HE
Workplace education in media production II (VMB302)	15HE
Design Theory (DTC101) 7.5HE	
Research methods: media production (FMC610)	7.5HE
Thesis work in media informatics 15HE (EXC509)	15HE

**STAND ALONE COURSES
2006 - 2013**
GOTLAND UNIVERSITY

Concept art I (KGK739)	15HE
Concept art II (KGK769)	15HE
3D modelling and Zbrush (KGK744)	15HE

UNIVERSITY OF GÄVLE

3D modelling and animation in Open source-environment (EXC509)	15HE
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KARLSTADS UNIVERSITY

Soundsettings I (GM9021)	22.5HE
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LULEÅ UNIVERSITY OF TECHNOLOGY

Artistic anatomy and sculpture 15HE (M0040D)	15HE
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UNIVERSITY WEST

Digital video production (DVA101)	7.5HE
Vector based illustrations and animation (VAA100)	7.5HE
Markup language and HTML (KHA101)	7.5HE
Art and design for media production (BFA115)	7.5HE
Art, film and graphic design in media project (KFA100)	15HE